

Lunch and Afternoon Break Monitor and Fun Activities

Make sure kids are interacting/connecting positively

- See a kid "alone?" Come talk to Jim ASAP.
- Kid misbehaving? Stop it. Inform Jim if anything significant is going on.
- Encourage and support kids interacting positively—help make it happen

Get kids involved in games/activities

- Lunch time use last 20-30 minutes (give time to eat)
- Afternoon break use last 10-15 minutes (give time to grab snacks)
- Game ideas:
 - Group discussion sharing thoughts on an important issue
 - Online Games (no/low violence, no derogatory images of gender/race/etc.)
 - No rough and tumble games where people can get injured
 - Not all games need winners and losers
 - The "I disagree" game; person makes an argument; person has to respond

Philosophical Chairs

- Adjust for Online
- Set up: One person picks a topic that has clear sides (pro/con).
- If you are for it: Go left.
- Against: Go right.
- Not sure? You can stand at the center but must choose after two speakers from each side speak.

How to:

- Sides take turns with one person speaking for 90 secs
- If your mind is changed, switch sides
- Goal is to move people to your side
- Shows the power of listening to the other side instead of just only thinking your side is correct.